



# Tournament Rules 2018

PLAY	U8s	U10s	U12s	U15/U17s
Players per Squad	15		10	
Players on Pitch	10		7	
Substitutions	5 subs - rolling subs two times per match during break in play		3 subs - rolling subs two times per match during break in play	
Match duration	10 mins straight <b>No</b> half time <b>No</b> injury time <b>or</b> play stoppage time			
Pitch Size	40 x 35m & Final in stadium 1/4 field		65 x 40m & Final in stadium 1/2 field	
Ball Size	3	4	4	5
Contact/Tackle	ALL			
Start Re-Start after scoring	Tap&Pass Non Scoring side for re-start	Drop Kick Scoring side for re-start		
Kicking general Play	<b>NO</b> - should player kick, turnover with Tap Start from mark where player kicked			
In Touch - Lineout	Tap&Pass 3m from touchline where in touch	5 man lineout - line up 3m from touchline where in touch	3 man lineout - line up 3m from touchline where in touch	
Scrum	Tap&Pass where ball knocked on or forward passed	Non-contested	Non-contested	Contested 1.5m push only
On-side distance from lineout and scrum	Tap&Pass defending side 5m back	5m		
Penalties as per standard laws	Tap&Pass defending side 5m back	All options - defending team 10m back		
Foul Play YELLOW/RED Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final			

OTHER	U8s	U10s	U12s	U15/17s
Dress code	All players to wear their club uniform - short, shirt and socks			
Age Dispensation	<p>Players must all be year of birth. Age dispensation allowed for the boys only by consideration and approval of tournament director.</p> <p>Being a Contact/Tackle tournament - Girls automatically allowed to play one age group down.</p> <p>Example - U10's. Should a girl compete in the age group will she be allowed to be from a U11 age group.</p> <p>All players to bring photo ID on day of tournament in the event age disputes are raised regarding age eligibility.</p>			
Coaches	2 coaches per team coaching from the designated areas during matches			
Point System	W=4 points D=2 points L=1 point			
Finals	If a draw - <b>First try of match WINS - No score - Coin toss decision WINS</b>			
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.			
Lightning	<p>Play will be stopped by discretion of the tournament committee and SRU referee officials within the lightning/thunder rules of less than 30 seconds between lightning/thunder intervals. In the event of lightning or extreme weather play shall be suspended.</p> <p>Significant delays in play shall be managed by the tournament director on the day. In general, we shall take preference towards playing all games with delays if team managers and time allows.</p>			
Insurance	<p>Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place.</p> <p>Titans Ruck &amp; Rumble 10's, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament on the tournament grounds.</p>			
Coaches Briefing	<p>Coaches briefing 7:30am on the morning of the event followed by a brief Q &amp; A.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>			